

Rowan Class
Years 4 and 5
Summer Term 2023

#### **Topic Focus:**

In our History lessons, we will be going back to the time of Anglo-Saxons, Scots and Vikings. We will be exploring how Britain changed when the Romans left and the scramble for power that followed. Then, we will investigate daily life for an Anglo-Saxon and how this was affected by the Viking Invaders. We will also research how the religious life of Britons changed from Pagan traditions to Christianity. In Science, we will learn about how sound is created and the factors that affect volume and pitch. We will then go on to 'States of Matter' and learn all about solids, liquids and gases.

#### **English:**

In our English lessons, we will be reading 'How to train your dragon' and then use this as inspiration for a report about dragons and then instructions on how to train a dragon. In Term 6, we will create newspaper reports about key Anglo-Saxon events and then read 'Beowulf' as part of our traditional tales unit.

# Conquerors and Invaders



#### **Mathematics:**

This term, we will dive into Geometry and learn to describe shapes in a range of ways and then use co-ordinates to plot points and shapes. We will then explore measures, including finding the area, perimeter and volume of shapes. We will also learn to measure time, length and weight accurately before ending with our Statistics unit, where we will interpret line graphs and pie charts.

## **Religious Education:**

This term, we will be exploring the question: 'How and why do some people consider some places spiritual?' Within this, we will learn about holy places and pilgrimages.

#### **PSHE:**

For PSHE, we will be exploring the themes: 'Being My Best' and 'Growing and Changing' linking to SRE.

# **Physical Education:**

With Cloe, on Thursdays, we will be developing our tennis and athletic skills. In Term 5 we will be learning our May Day routines and we will recommence our swimming lessons.

## **Computing:**

Our unit this term is Programming. We will be using the Scratch app to create loops and repetition in our coding. This unit will end with us creating a game where we can put in use all the skills taught.